

Ondo Quick Guide (POS Integration)

1. Use Case: Orders come from Transact, kiosk loaded at rear, order pickup at front

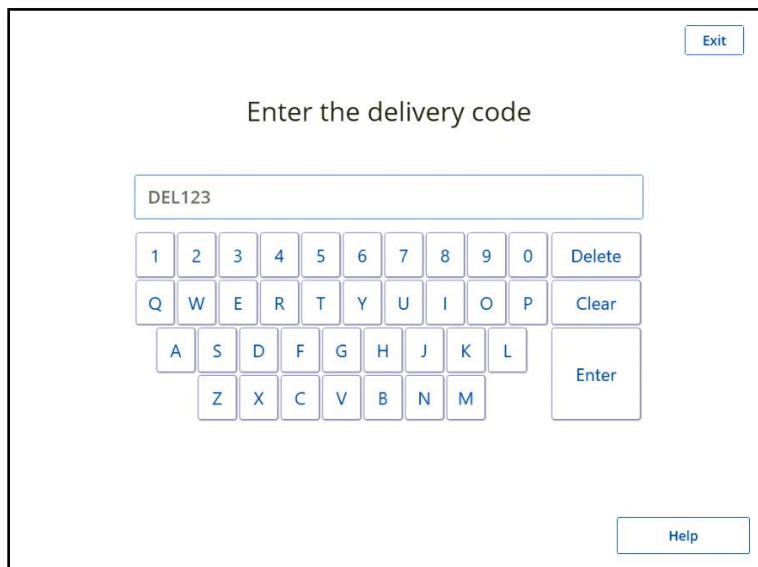
The splash screen is the default view on the front and back screens. It displays a logo and reads “Tap to start” indicating the kiosk is ready for use.



1.1 Rear Screenflow (Delivery)

1.1.1 Delivery Code Screen

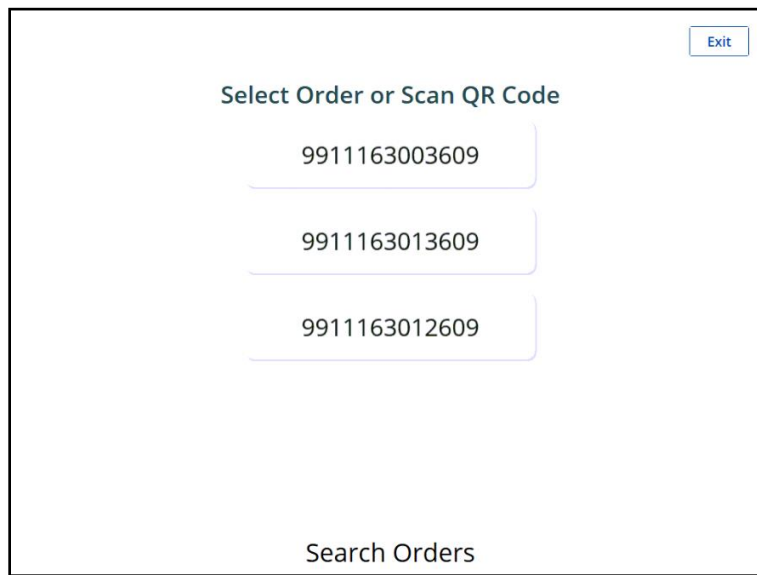
After pressing the splash screen, the delivery code screen will appear:



You will be prompted to enter your delivery code. Use the touch screen to enter it, then press Enter.

1.1.2 Select Order

After entering the delivery code and pressing Enter, the order list will appear:

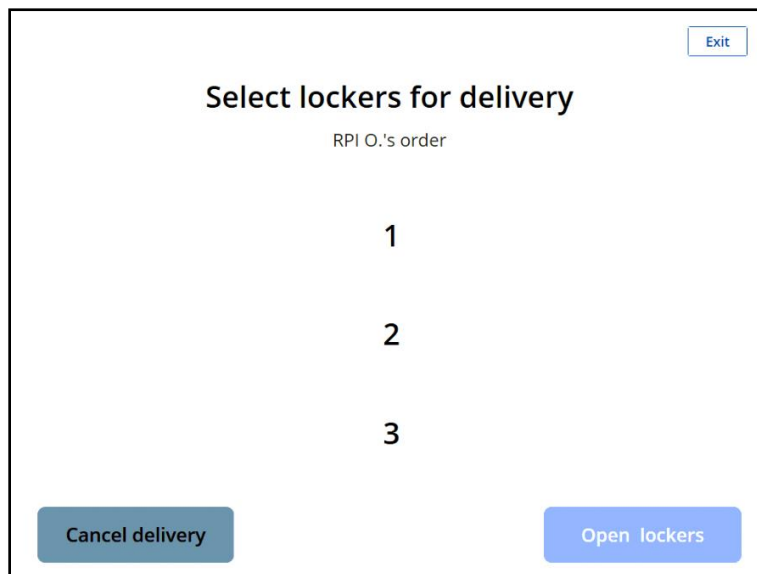


The screenshot shows a mobile application interface with a white background and a black border. In the top right corner, there is a small blue button labeled "Exit". The main heading is "Select Order or Scan QR Code" in a dark blue font. Below the heading, there are three input fields, each containing a 12-digit order number: "9911163003609", "9911163013609", and "9911163012609". At the bottom center, there is a button labeled "Search Orders".

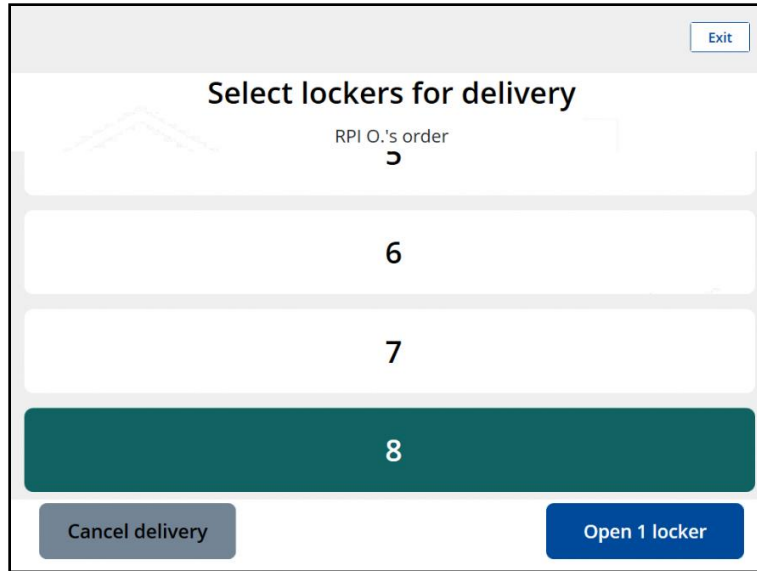
Using the order number, select the order that needs to be loaded into the kiosk.

1.1.3 Select Locker(s)

Next, you have to select which lockers to load the order into:



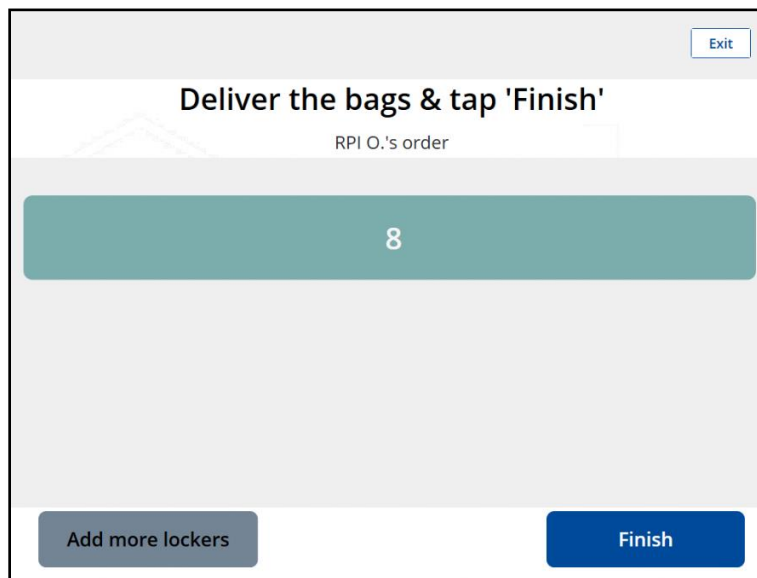
The screenshot shows a mobile application interface with a white background and a black border. In the top right corner, there is a small blue button labeled "Exit". The main heading is "Select lockers for delivery" in a dark blue font. Below the heading, it says "RPI O.'s order" in a smaller, grey font. In the center, there are three large numbers: "1", "2", and "3", arranged vertically. At the bottom, there are two buttons: a dark blue button on the left labeled "Cancel delivery" and a light blue button on the right labeled "Open lockers".



Selected doors will be highlighted. Once you have selected which locker doors to open, press the Open (#) lockers button on the bottom right. The locker doors you selected will open.

1.1.4 Load Order

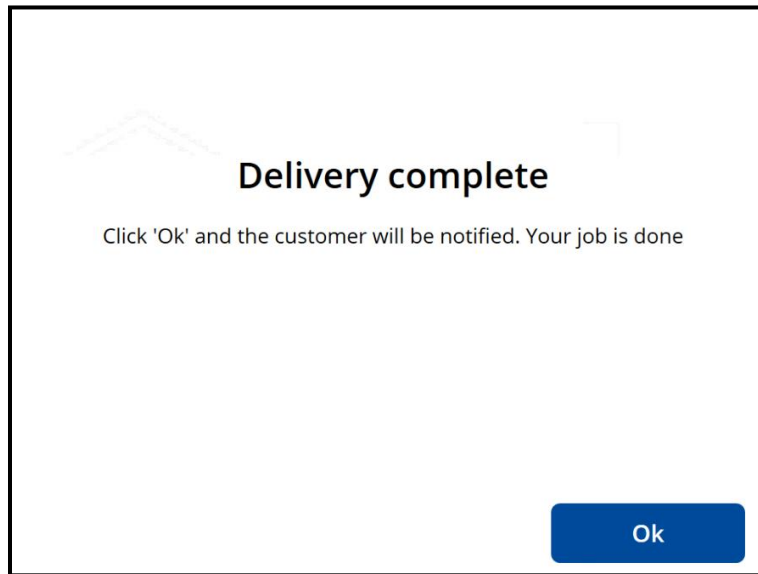
Once the locker doors are open, you will see the following screen:



Load the order into the lockers that you selected. If you selected the wrong lockers, or need to open extra locker doors, press the Add more lockers button. This will take you to the previous view and allow you to change which locker doors you want to open. Once you've confirmed that the items are in the correct lockers, press the Finish button on the bottom right.

1.1.5 Delivery Complete

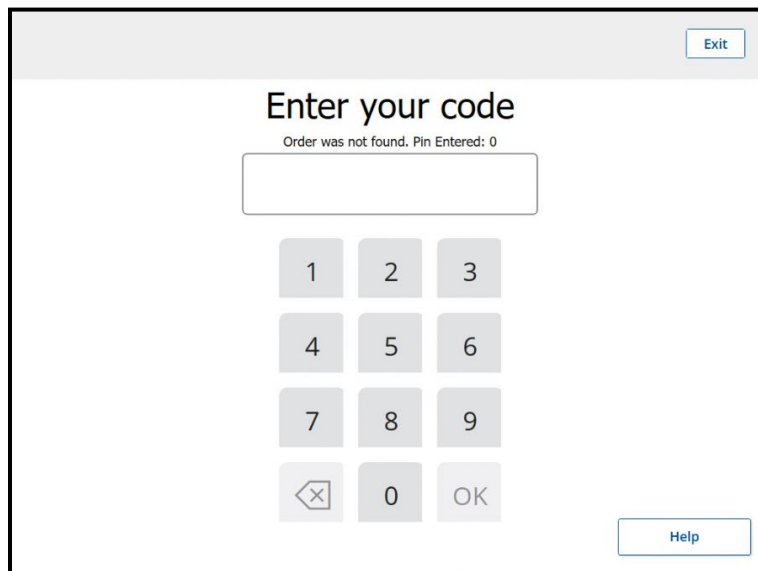
After you deliver the order and press Finish, you will see the Delivery complete screen:



1.2 Front Screenflow (Pickup)

1.2.1 Pickup Code Screen

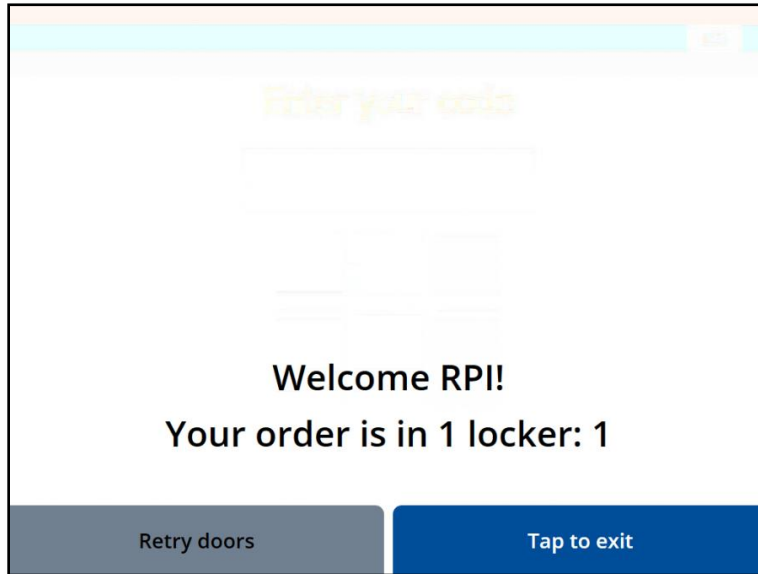
After pressing the splash screen, customers will see the following:



The customer has to enter the pickup pin that they received after placing their order. Once the pin has been entered, the OK button must be pressed.

1.2.2 Order Pickup

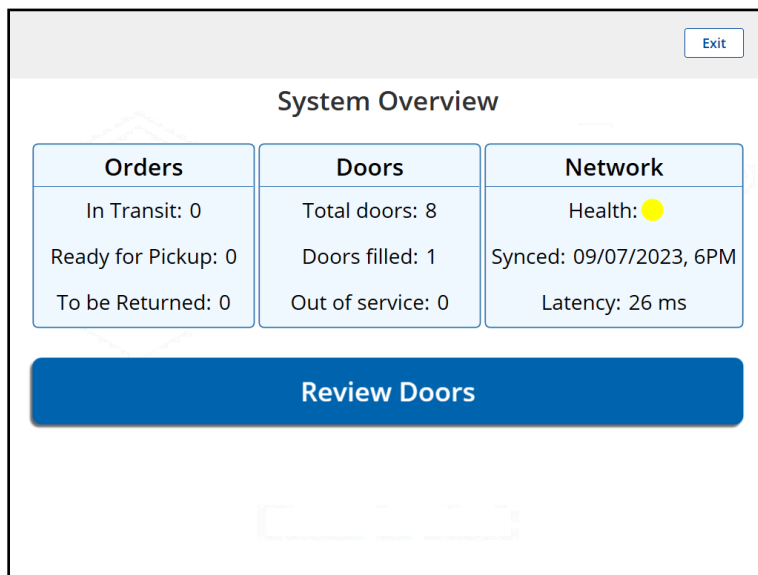
After entering the pickup pin and pressing OK, the locker(s) which contain(s) the order will open and the customer will see the following screen:



If any of the lockers do not open, the customer can press Retry doors to attempt opening them again. Pressing Tap to exit will return the kiosk to the splash screen. If the customer doesn't press Tap to exit, the kiosk will return to the splash screen after a set time.

2. Administrative Features

There are administrative features built into the kiosk software. The admin menu can be accessed by entering your provided admin code into the delivery or pickup code screens. After you enter your admin code, you will see the following screen:



System Overview shows you info about orders, doors, and your network. If you press Review Doors, you will see the door list:

Door	Order Number	Tracking Number	Pickup Expira	Available	
1				Yes	INSPECT
2				Yes	INSPECT
3	9911163003609		9/7/2023	Yes	INSPECT
4				Yes	INSPECT
5				Yes	INSPECT
6				Yes	INSPECT
7				Yes	INSPECT
8				Yes	INSPECT

From here, you can choose which locker to inspect. Pressing Inspect will present you with the following screen:

Confirm
Exit

Door	Order Num	Tracking Number	Pickup Expira	Available	
1				Yes	INSPECT
2				Yes	INSPECT
3	9911163003			Yes	INSPECT
4				Yes	INSPECT
5				Yes	INSPECT
6				Yes	INSPECT
7				Yes	INSPECT
8				Yes	INSPECT

Door 3

Order Information

Customer:
Delivered:
Expires At:

Pickup Order
Return Order

Cancel Order
Do Nothing

Door Information

Available: Yes
Changed By:

Mark Unavailable
Open Door

You can choose to manually pickup, return, or cancel an order in any locker that is filled. You can also manually mark that locker as unavailable, or manually open the locker door.

If you select an empty locker, you can mark it as unavailable or manually open the locker door.

Confirm
Exit

Door 1

Door	Order Numl	Door Information	Available	
1		Available: Yes	Yes	INSPECT
2		Changed By:	Yes	INSPECT
3	9911163003	<div style="background-color: #0056b3; color: white; padding: 5px; margin-bottom: 5px; width: 100%;">Mark Unavailable</div> <div style="background-color: #0056b3; color: white; padding: 5px; width: 100%;">Open Door</div>	Yes	INSPECT
4			Yes	INSPECT
5			Yes	INSPECT
6			Yes	INSPECT
7			Yes	INSPECT
8			Yes	INSPECT

If you mark a locker door as unavailable, its row will change color and its availability status will change from Yes to No.

Exit

Door	Order Number	Tracking Number	Pickup Expira	Available	
1				No	INSPECT
2				Yes	INSPECT
3	9911163003609		9/7/2023	Yes	INSPECT
4				Yes	INSPECT
5				Yes	INSPECT
6				Yes	INSPECT
7				Yes	INSPECT
8				Yes	INSPECT